



TFT LCD Approval Specification

MODEL NO.: N154I6-L02

Customer : Lenovo

Approved by : _____

Note :

記錄	工作	審核	角色	投票
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Issued Date: Jan. 19, 2009

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Approval**REVISION HISTORY**

Version	Date	Page (New)	Section	Description
Ver 3.0	Jan.19, 2009	All	All	Approval specification first issued.

1. GENERAL DESCRIPTION

1.1 OVERVIEW

N154I6-L02 is a 15.4" TFT Liquid Crystal Display module with LED Backlight unit and 30 pins LVDS interface.

This module supports 1280 x 800 Wide-XGA mode and can display 262,144 colors. The optimum viewing angle is at 6 o'clock direction.

1.2 FEATURES

- WXGA (1280 x 800 pixels) resolution.
- VESA standard LED model.
- 3.3V LVDS (Low Voltage Differential Signaling) interface with 1 pixel/clock

1.3 APPLICATION

- TFT LCD Notebook

1.4 GENERAL SPECIFICATIONS

Item	Specification	Unit	Note
Active Area	331.2 (H) x 207.0 (V) (15.4" diagonal)	mm	(1)
Bezel Opening Area	335 (H) x 211.1 (V)	mm	
Driver Element	a-si TFT active matrix	-	-
Pixel Number	1280 x R.G.B. x 800	pixel	-
Pixel Pitch	0.2588 (H) x 0.2588 (V)	mm	-
Pixel Arrangement	RGB vertical stripe	-	-
Display Colors	262,144	color	-
Transmissive Mode	Normally white	-	-
Surface Treatment	Hard coating (3H), Anti-glare	-	-

1.5 MECHANICAL SPECIFICATIONS

Item		Min.	Typ.	Max.	Unit	Note
Module Size	Horizontal(H)	343.5	344.0	344.5	mm	(1)
	Vertical(V)	221.5	222.0	222.5	mm	
	Thickness(T)	-	5.9	6.2	mm	
Weight		-	515	530	g	

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions.

2. ABSOLUTE MAXIMUM RATINGS

2.1 ABSOLUTE RATINGS OF ENVIRONMENT

Item	Symbol	Value		Unit	Note
		Min.	Max.		
Storage Temperature	T _{ST}	-20	+60	°C	(1)
Operating Ambient Temperature	T _{OP}	0	+50	°C	(1), (2)
Shock (Non-Operating)	S _{NOP}	-	220/2	G/ms	(3), (5)
Vibration (Non-Operating)	V _{NOP}	-	1.5	G	(4), (5)

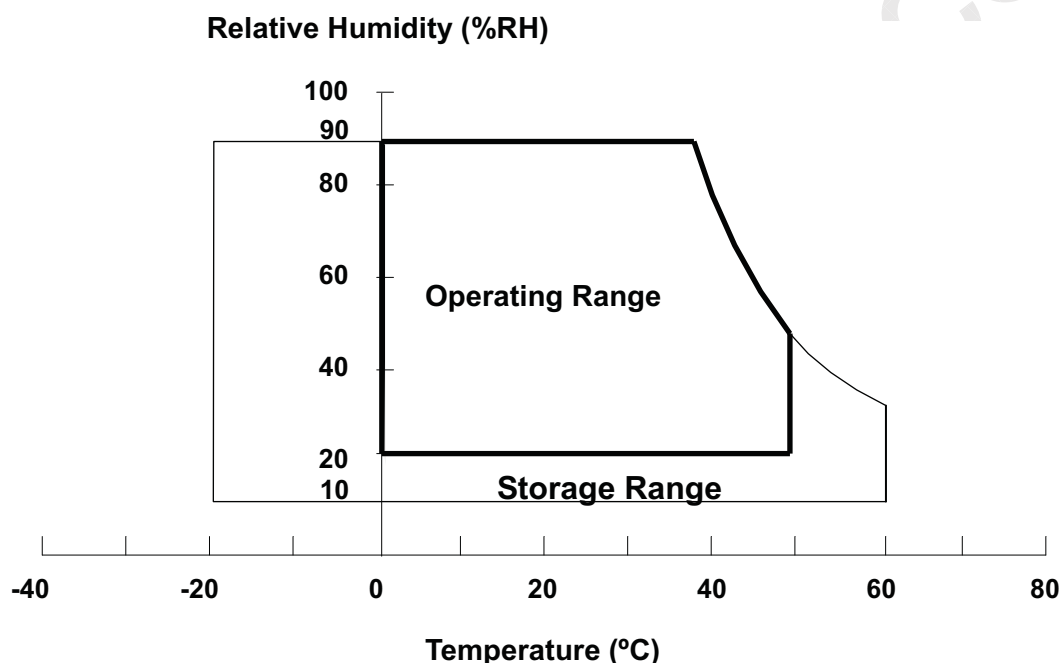
Note (1) Temperature and relative humidity range is shown in the figure below.

(a) 90 %RH Max. (Ta ≤ 40 °C).

(b) Wet-bulb temperature should be 39 °C Max. (Ta > 40 °C).

(c) No condensation.

Note (2) The temperature of panel surface area should be 0 °C min. and 60 °C max.

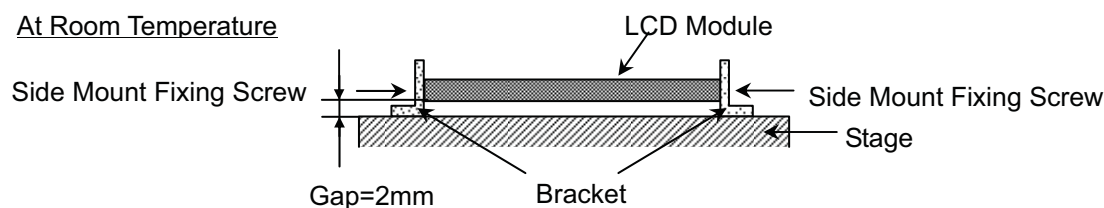


Note (3) 1 time for ± X, ± Y, ± Z. for Condition (220G / 2ms) is half Sine Wave,.

Note (4) 10~500 Hz, 30 min/cycle, 1cycle for X,Y,Z-axis.

Note (5) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.

The fixing condition is shown as below:



2.2 ELECTRICAL ABSOLUTE RATINGS

2.2.1 TFT LCD MODULE

Item	Symbol	Value		Unit	Note
		Min.	Max.		
Power Supply Voltage	V _{CC}	-0.3	+4.0	V	(1)
Logic Input Voltage	V _{IN}	-0.3	V _{CC} +0.3	V	

2.2.2 BACKLIGHT UNIT

Item	Value		Unit	Note
	Min	Max.		
LED Light Bar Power Supply Voltage	-40	27.2	V _{DC}	(1), (2)
LED Light Bar Power Supply Current	--	180	mA _{DC}	

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.

Note (2) Specified values are for LED (Refer to Section 3.2 for further information).

3. ELECTRICAL CHARACTERISTICS

3.1 TFT LCD MODULE

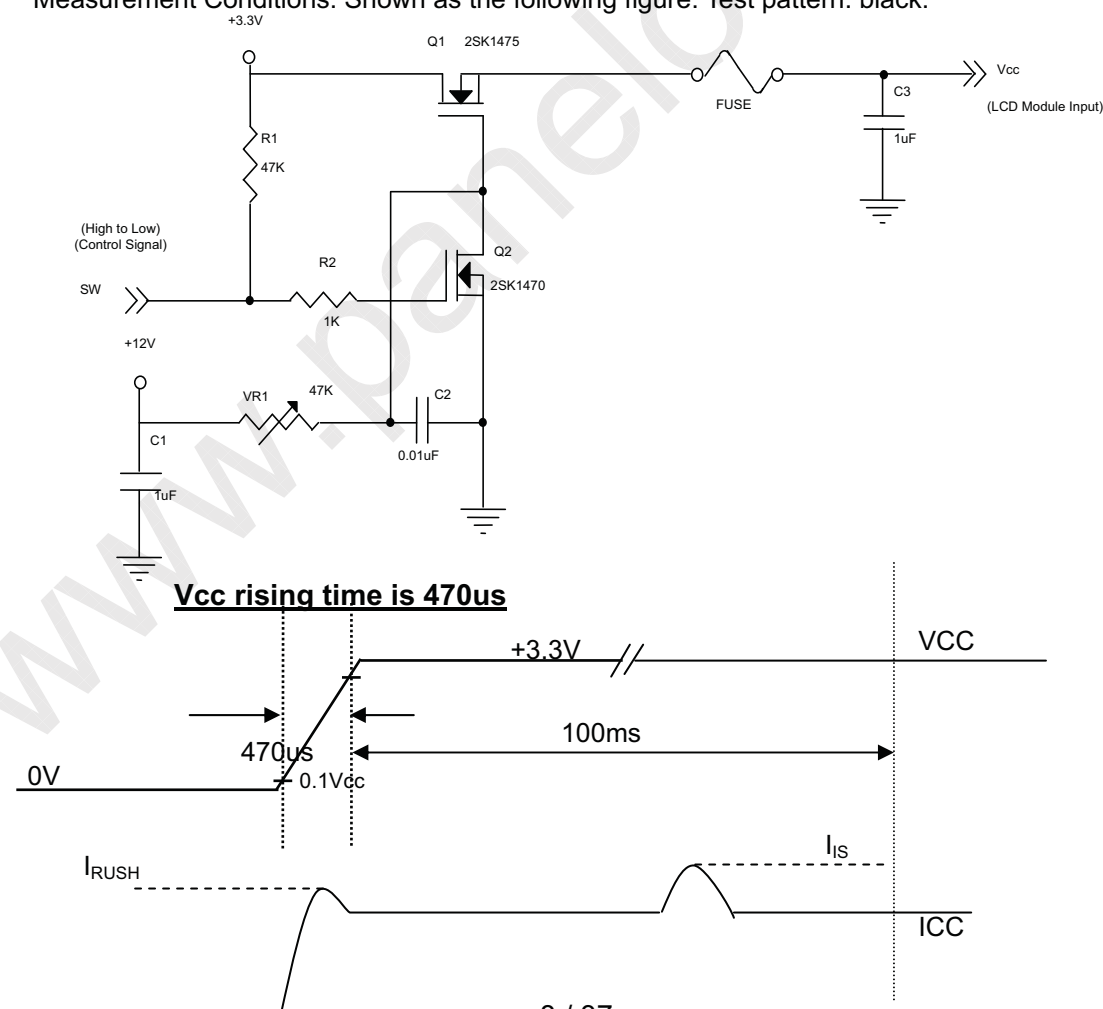
Ta = 25 ± 2 °C

Parameter		Symbol	Value			Unit	Note
			Min.	Typ.	Max.		
Power Supply Voltage		V _{CC}	3.0	3.3	3.6	V	-
Ripple Voltage		V _{RP}	-	50		mV	-
Rush Current		I _{RUSH}	-	-	1.5	A	(2)
Initial Stage Current		I _{IS}	-	-	1.0	A	(2)
Power Supply Current	White	I _{CC}	-	320	360	mA	(3)a
	Black		-	380	430	mA	(3)b
LVDS Differential Input High Threshold		V _{TH(LVDS)}	-	-	+100	mV	(5), V _{CM} =1.2V
LVDS Differential Input Low Threshold		V _{TL(LVDS)}	-100	-	-	mV	(5) V _{CM} =1.2V
LVDS Common Mode Voltage		V _{CM}	1.125	-	1.375	V	(5)
LVDS Differential Input Voltage		V _{ID}	100	-	600	mV	(5)
Terminating Resistor		R _T	-	100	-	Ohm	-
Power per EBL WG		P _{EBL}	-	2.075	-	W	(4)

Note (1) The ambient temperature is Ta = 25 ± 2 °C.

Note (2) I_{RUSH}: the maximum current when VCC is risingI_{IS}: the maximum current of the first 100ms after power-on

Measurement Conditions: Shown as the following figure. Test pattern: black.



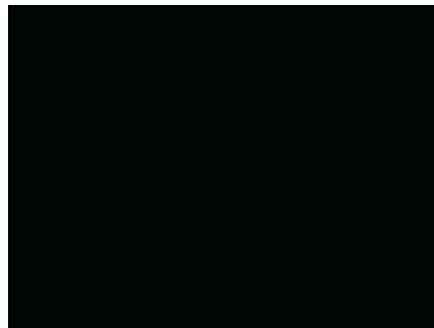
Note (3) The specified power supply current is under the conditions at $V_{CC} = 3.3\text{ V}$, $T_a = 25 \pm 2\text{ }^{\circ}\text{C}$, DC Current and $f_v = 60\text{ Hz}$, whereas a power dissipation check pattern below is displayed.

a. White Pattern



Active Area

b. Black Pattern



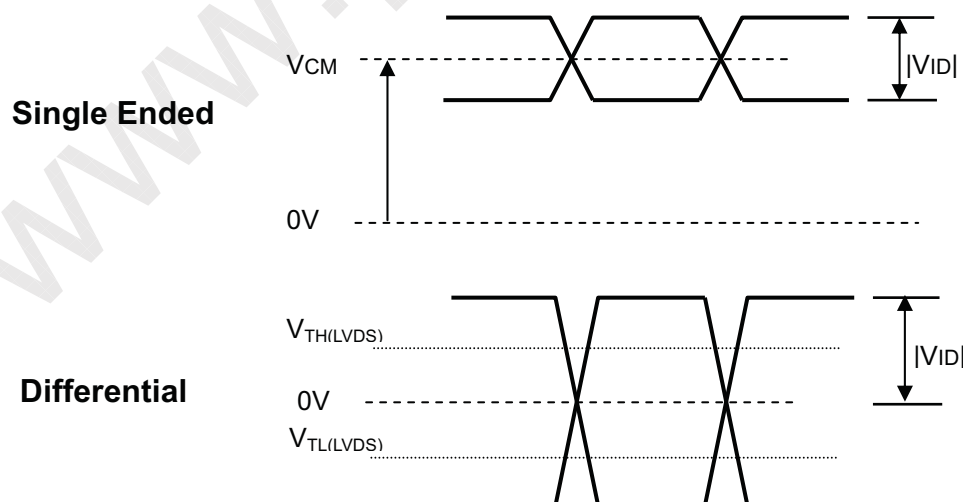
Active Area

Note (4) The specified power are the sum of LCD panel electronics input power and the converter input power.

Test conditions are as follows.

- (a) $V_{CC} = 3.3\text{ V}$, $T_a = 25 \pm 2\text{ }^{\circ}\text{C}$, $f_v = 60\text{ Hz}$,
- (b) The pattern used is a black and white 32 x 36 checkerboard, slide #100 from the VESA file "Flat Panel Display Monitor Setup Patterns", FPDMSU.ppt.
- (c) Luminance: 60 nits.
- (d) The converter used is provided from Sumida. Please contact them for detail information. CMO doesn't provide the converter in this product.

Note (5) The parameters of LVDS signals are defined as the following figures.





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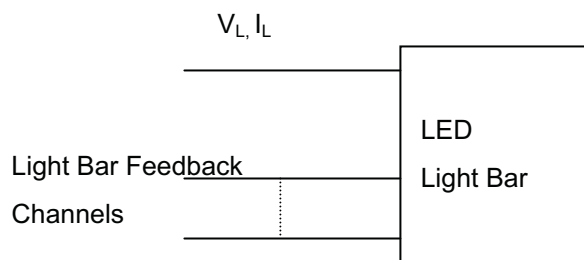
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3.2 BACKLIGHT UNIT

Ta = 25 ± 2 °C

Parameter	Symbol	Value			Unit	Note
		Min.	Typ.	Max.		
LED light bar input voltage	V _O	23.2	25.6	27.2	V _{DC}	(1)(2)(Duty 100%)
LED light bar input current	I _O	114	120	126	mA _{DC}	
Power Consumption	P _O	2.64	3.07	3.43	W	(3)
LED Life Time	L _{LED}	15000	-	-	Hrs	(4)

Note (1) LED current is measured by utilizing a high frequency current meter as shown below.



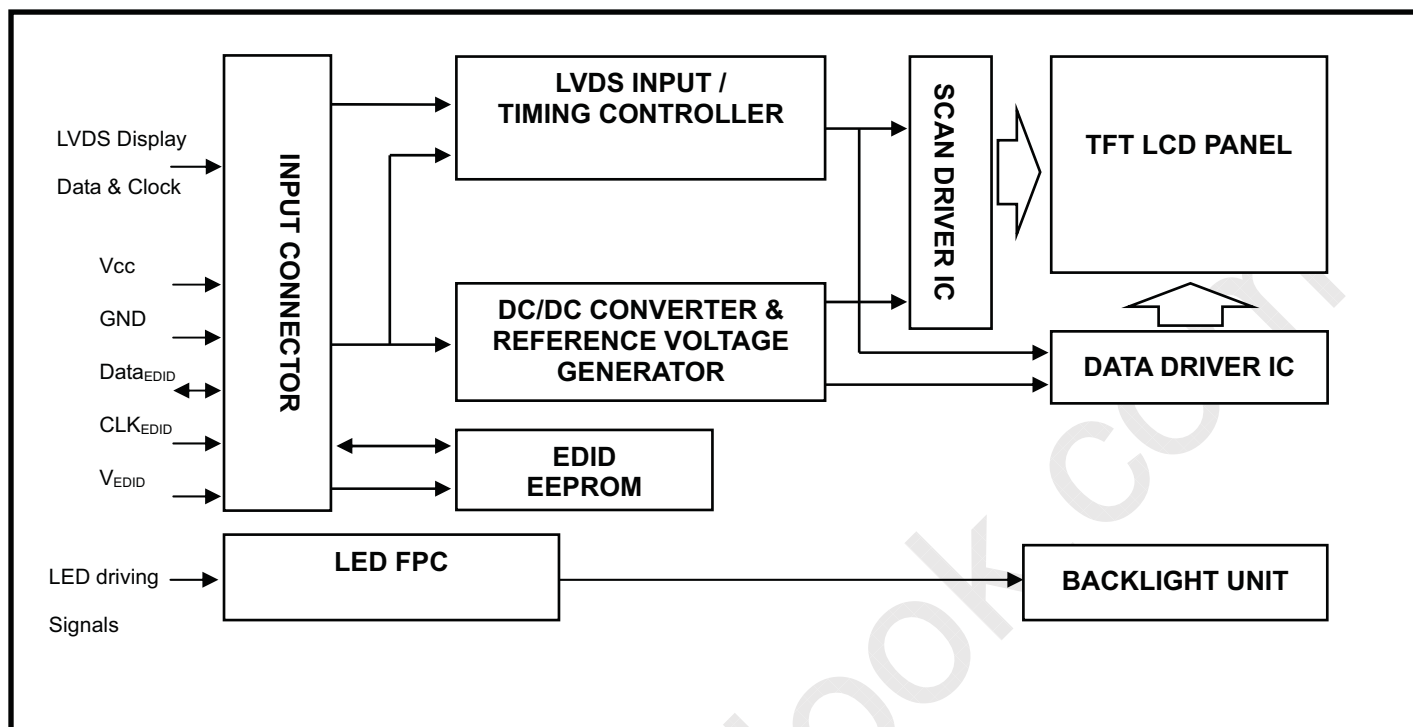
Note (2) For better LED light bar driving quality, it is recommended to utilize the adaptive boost converter with current balancing function to drive LED light-bar.

Note (3) $P_L = I_L \times V_L$

Note (4) The lifetime of LED is defined as the time when it continues to operate under the conditions at **Ta = 25 ± 2°C** and **I_L = 20.0 mA(Per EA)** until the brightness becomes ≤ 50% of its original value.

4. BLOCK DIAGRAM

4.1 TFT LCD MODULE



5. INPUT TERMINAL PIN ASSIGNMENT

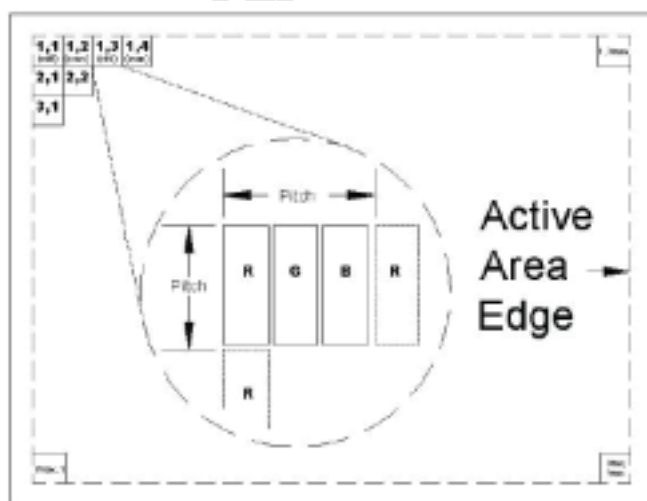
5.1 TFT LCD MODULE

Pin	Symbol	Description	Polarity	Remark
1	Vss	Ground		
2	Vcc	Power Supply +3.3 V (typical)		
3	Vcc	Power Supply +3.3 V (typical)		
4	V _{EDID}	DDC 3.3V Power		DDC 3.3V Power
5	NC	Non-Connection		
6	CLK _{EDID}	DDC Clock		DDC Clock
7	DATA _{EDID}	DDC Data		DDC Data
8	Rxin0-	LVDS Differential Data Input	Negative	R0~R5, G0
9	Rxin0+	LVDS Differential Data Input	Positive	
10	Vss	Ground		
11	Rxin1-	LVDS Differential Data Input	Negative	G1~G5, B0, B1
12	Rxin1+	LVDS Differential Data Input	Positive	
13	Vss	Ground		
14	Rxin2-	LVDS Differential Data Input	Negative	B2~B5, DE, Hsync, Vsync
15	Rxin2+	LVDS Differential Data Input	Positive	
16	Vss	Ground		
17	CLK-	LVDS Clock Data Input	Negative	LVDS Level Clock
18	CLK+	LVDS Clock Data Input	Positive	
19	Vss	Ground		
20	NC	Non-Connection		
21	NC	Non-Connection		
22	Vss	Ground		
23	NC	Non-Connection		
24	NC	Non-Connection		
25	Vss	Ground		
26	NC	Non-Connection		
27	NC	Non-Connection		
28	Vss	Ground		
29	NC	Non-Connection		
30	NC	Non-Connection		

Note (1) Connector Part No.: JAE FI-XB30SL-HF10 or equivalent

Note (2) User's connector Part No: FI-X30M or equivalent

Note (3) The first pixel is odd as shown in the following figure.

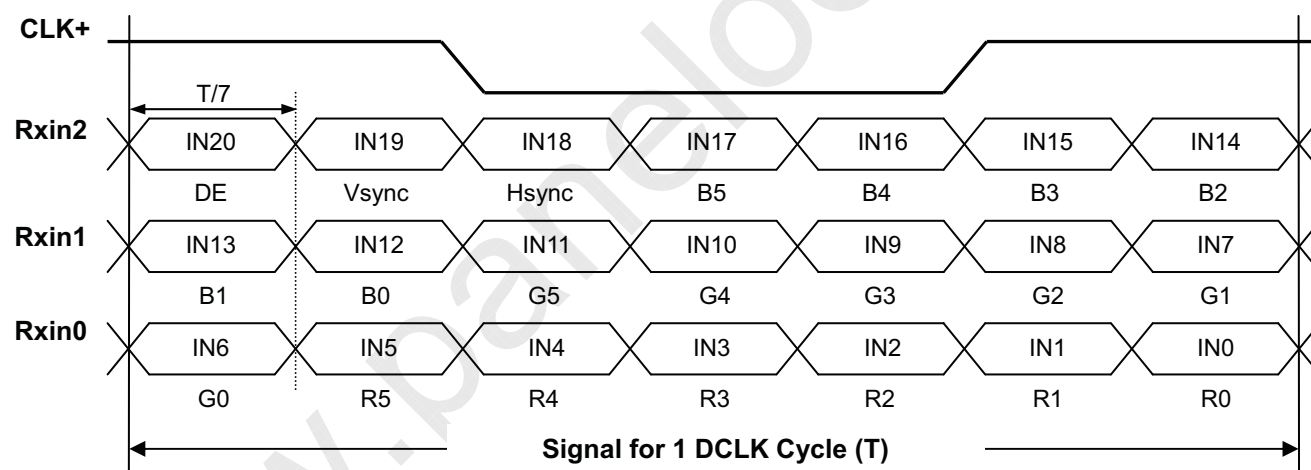


5.2 BACKLIGHT FPC PIN ASSIGNMENT

Pin	Symbol	Description
1	CH1	Light-bar Feedback Channel 1
2	CH2	Light-bar Feedback Channel 2
3	CH3	Light-bar Feedback Channel 3
4	CH4	Light-bar Feedback Channel 4
5	CH5	Light-bar Feedback Channel 5
6	CH6	Light-bar Feedback Channel 6
7	NC	No connection
8	NC	No connection
9	NC	No connection
10	V _L	LED Light-bar Input Power
11	V _L	LED Light-bar Input Power
12	V _L	LED Light-bar Input Power

Note (1) User's connector Part No: HRS.FH33-12S-05SH(05) or equivalent.

5.3 TIMING DIAGRAM OF LVDS INPUT SIGNAL




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5.4 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 6-bit gray scale data input for the color. The higher the binary input the brighter the color. The table below provides the assignment of color versus data input.

Color		Data Signal																	
		Red						Green						Blue					
		R5	R4	R3	R2	R1	R0	G5	G4	G3	G2	G1	G0	B5	B4	B3	B2	B1	B0
Basic Colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Gray Scale Of Red	Red(0)/Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(1)	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
	Red(2)	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
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	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Red(61)	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
	Red(62)	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
Gray Scale Of Green	Red(63)	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Green(0)/Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green(1)	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
	Green(2)	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Green(61)	0	0	0	0	0	0	1	1	1	1	0	1	0	0	0	0	0	0
	Green(62)	0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0
Gray Scale Of Blue	Green(63)	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Blue(0)/Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	Blue(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
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	Blue(61)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1
	Blue(62)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Blue(63)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1

Note (1) 0: Low Level Voltage, 1: High Level Voltage

5.5 EDID DATA STRUCTURE

The EDID (Extended Display Identification Data) data formats are to support displays as defined in the VESA Plug & Display and FPD/ standards.

Byte # (decimal)	Byte # (hex)	Field Name and Comments	Value (hex)	Value (binary)
0	0	Header , Fixed	00	00000000
1	1	Header , Fixed	FF	11111111
2	2	Header , Fixed	FF	11111111
3	3	Header , Fixed	FF	11111111
4	4	Header , Fixed	FF	11111111
5	5	Header , Fixed	FF	11111111
6	6	Header , Fixed	FF	11111111
7	7	Header , Fixed	00	00000000
8	8	ID=LEN	30	00110000
9	9	ID=LEN	AE	10101110
10	0A	WXGA (LENOVO Unique ID)	57	01010111
11	0B	WXGA (LENOVO Unique ID)	40	01000000
12	0C	32-bit serial # Unused(01h for VESA, 00h for SPWG)	00	00000000
13	0D	32-bit serial # Unused(01h for VESA, 00h for SPWG)	00	00000000
14	0E	32-bit serial # Unused(01h for VESA, 00h for SPWG)	00	00000000
15	0F	32-bit serial # Unused(01h for VESA, 00h for SPWG)	00	00000000
16	10	Week of manufacture 1 - 53 (unused: 00h) : 02h fixed by CMO	28	00101000
17	11	Year of manufacture year - 1990(unsed:00h) : 0Dh (Year 2003) fixed by CMO	11	00010001
18	12	Version=1	01	00000001
19	13	Revision=3	03	00000011
20	14	Digital	80	10000000
21	15	Active area horizontal 33 cm	21	00100001
22	16	Active area vertical 21cm	15	00010101
23	17	gamma * 100-100 = 2.2*100-100=120	78	01111000
24	18	Feature support (no DPMS, Active off, RGB, Preferred Timing Mode)	EA	11101010
25	19	Red/Green (Rx1, Rx0, Ry1, Ry0, Gx1, Gx0, Gy1, Gy0)	07	00000111
26	1A	Blue/White (Bx1, Bx0, By1, By0, Wx1, Wx0, Wy1, Wy0)	F5	11110101
27	1B	Red-x (Rx = "0.577")	9A	10011010
28	1C	Red-y (Ry = "0.338")	57	01010111
29	1D	Green-x (Gx = "0.310")	4E	01001110
30	1E	Green-y (Gy = "0.563")	87	10000111
31	1F	Blue-x (Bx = "0.158")	26	00100110
32	20	Blue-y (By = "0.157")	1E	00011110
33	21	White-x (Wx = "0.313")	50	01010000
34	22	White-y (Wy = "0.329")	54	01010100
35	23	Established timings 1	00	00000000
36	24	Established timings 2 (1280x800@60Hz)	00	00000000
37	25	No manufacturer's specific timing	00	00000000
38	26	Standard timing ID # 1	01	00000001



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39	27	Standard timing ID # 1	01	00000001
40	28	Standard timing ID # 2	01	00000001
41	29	Standard timing ID # 2	01	00000001
42	2A	Standard timing ID # 3	01	00000001
43	2B	Standard timing ID # 3	01	00000001
44	2C	Standard timing ID # 4	01	00000001
45	2D	Standard timing ID # 4	01	00000001
46	2E	Standard timing ID # 5	01	00000001
47	2F	Standard timing ID # 5	01	00000001
48	30	Standard timing ID # 6	01	00000001
49	31	Standard timing ID # 6	01	00000001
50	32	Standard timing ID # 7	01	00000001
51	33	Standard timing ID # 7	01	00000001
52	34	Standard timing ID # 8	01	00000001
53	35	Standard timing ID # 8	01	00000001
54	36	Detailed timing description # 1 Pixel clock ("71MHz", According to VESA CVT Rev1.1)	BC	10111100
55	37	71MHz/10000 =7100=1BBCH	1B	00011011
56	38	HActive(D7-D0) = 1280 mod 256	00	00000000
57	39	HBlank(D7-D0) = 160 mod 256	A0	10100000
58	3A	HActive(D11-D8) : HBlank(D11-D8) = 1280/256 : 160/256	50	01010000
59	3B	VActive(D7-D0) =800 mod 256	20	00100000
60	3C	VBlank(D7-D0) = 23 mod 256	17	00010111
61	3D	VActive(D11-D8) : VBlank(D11-D8) = 800/256 : 23/256	30	00110000
62	3E	HSyncOffset(D7-D0) = HBorder+HFrontPorch = 48	30	00110000
63	3F	HSyncWidth(D7-D0) =32	20	00100000
64	40	VSyncoffset(D3-D0)=3 : VSyncoffset(D3-D0)=6	36	00110110
65	41	HSyncoffset(D9-D8) : HSyncoffset(D9-D8) : VSyncoffset(D5-D4) : VSyncoffset(D5-D4)	00	00000000
66	42	HImageSize(mm, D7-D0) = 331mod 256	4B	01001011
67	43	VImageSize(mm, D7-D0) = 207mod 256	CF	11001111
68	44	HImageSize(D11-D8) : VImageSize(D11-D8) =331/256 : 207/256	10	00010000
69	45	Horizontal Border=0	00	00000000
70	46	Vertical Border=0	00	00000000
71	47	Non-interlaced, Normal Display, Digital separate, Positive Hsync, Negative Vsync	18	00011000
72	48	Detailed timing description # 1 Pixel clock ("59.25MHz", According to VESA CVT Rev1.1)	25	00100101
73	49	59.25MHz/10000 =5925=1725H	17	00010111
74	4A	Horizontal Active =1280 mod 256	00	00000000
75	4B	Horizontal Blanking =160mod 256	A0	10100000
76	4C	HActive(D11-D8) : HBlank(D11-D8) = 1280/256 : 160/256	50	01010000
77	4D	Vertical Active =800 mod 256	20	00100000
78	4E	Vertical Blanking =23 mod 256	17	00010111
79	4F	VActive(D11-D8) : VBlank(D11-D8) =800/256 : 23/256	30	00110000
80	50	Horizontal Sync. Offset =48	30	00110000
81	51	Horizontal Sync Pulse Width =32	20	00100000

82	52	VSynOffset(D3-D0)=3 : VSynWidth(D3-D0)=6	36	00110110
83	53	Horizontal Vertical Sync Offset/Width upper 2bits = 0	00	00000000
84	54	HImageSize(mm, D7-D0) = 331mod 256	4B	01001011
85	55	VImageSize(mm, D7-D0) = 207mod 256	CF	11001111
86	56	HImageSize(D11-D8) : VImageSize(D11-D8) = 331/256 : 207/256	10	00010000
87	57	Horizontal Border=0	00	00000000
88	58	Vertical Border=0	00	00000000
89	59	Non-interlaced,Normal display,no stereo,Digital separate sync,H/V pol negatives	18	00011000
90	5A	Flag	00	00000000
91	5B	Flag	00	00000000
92	5C	Flag	00	00000000
93	5D	Data type tag :0F	0F	00001111
94	5E	Flag	00	00000000
95	5F	Low Refresh Rate #1 (Horizontal active pixels / 8) - 31=129(81h)	81	10000001
96	60	Low Refresh Rate #1 Image Aspect ratio(16 : 10)	0A	00001010
97	61	Low Refresh Rate #1 Refresh Rate=50Hz	32	00110010
98	62	Low Refresh Rate #2 (Horizontal active pixels / 8) - 31=129(81h)	81	10000001
99	63	Low Refresh Rate #2 Image Aspect ratio(16 : 10)	0A	00001010
100	64	Low Refresh Rate #2 Refresh Rate=40Hz	28	00101000
101	65	Brightness (1/10nit) , 200/10=20(=14h)	14	00010100
102	66	Feature Flags	09	00001001
103	67	Reserved	00	00000000
104	68	EISA manufacturer code(3 Character ID) -CMO	0D	00001101
105	69	Compressed ASCII	AF	10101111
106	6A	Panel Supplier Reserved - Product code -1407	60	01100000
107	6B	(Hex, LSB first)	15	00010101
108	6C	Flag	00	00000000
109	6D	Flag	00	00000000
110	6E	Flag	00	00000000
111	6F	Data type tag : FEh	FE	11111110
112	70	Flag	00	00000000
113	71	"N"	4E	01001110
114	72	"1"	31	00110001
115	73	"5"	35	00110101
116	74	"4"	34	00110100
117	75	"I"	49	01001001
118	76	"6"	36	00110110
119	77	"_"	2D	00101101
120	78	"L"	4C	01001100
121	79	"0"	30	00110000
122	7A	"2"	32	00110010
123	7B	(If <13 char, then terminate with ASCII code 0Ah, set remaining char = 20h)	0A	00001010
124	7C	(If <13 char, then terminate with ASCII code 0Ah, set remaining char = 20h)	20	00100000

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125	7D	(If <13 char, then terminate with ASCII code 0Ah, set remaining char = 20h)	20	00100000
126	7E	No extension	00	00000000
127	7F	One-byte checksum of entire 128 bytes EDID equals 00h.	DA	11011010

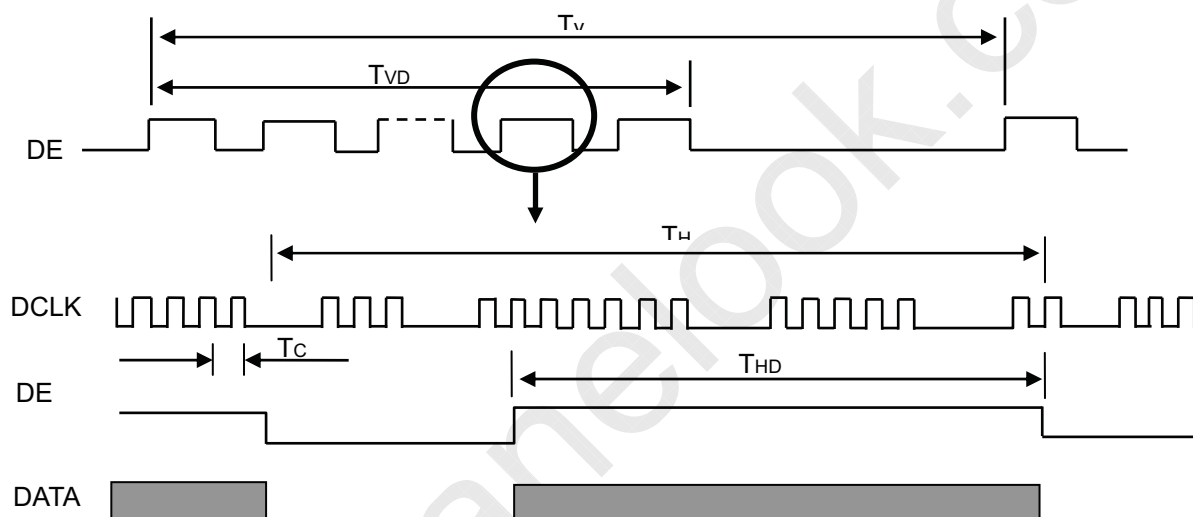
6. INTERFACE TIMING

6.1 INPUT SIGNAL TIMING SPECIFICATIONS

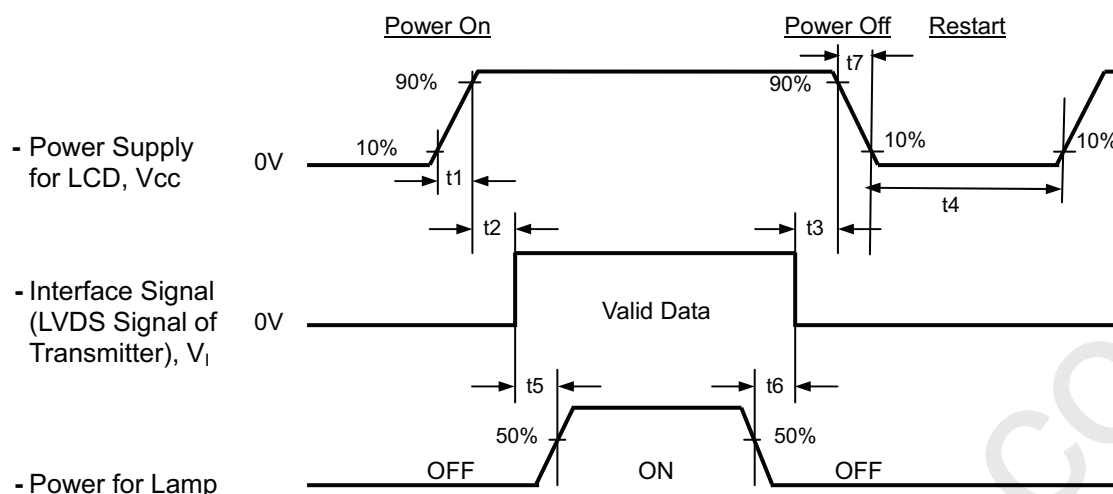
The input signal timing specifications are shown as the following table and timing diagram.

Signal	Item	Symbol	Min.	Typ.	Max.	Unit	Note
DCLK	Frequency	1/Tc	66	71	73	MHz	(2)
DE	Vertical Total Time	TV	802	823	840	TH	-
	Vertical Active Display Period	TVD	800	800	800	TH	-
	Vertical Active Blanking Period	TVB	TV-TVD	23	TV-TVD	TH	
	Horizontal Total Time	TH	1380	1440	1450	Tc	(2)
	Horizontal Active Display Period	THD	1280	1280	1280	Tc	(2)
	Horizontal Active Blanking Period	THB	TH-THD	160	TH-THD	Tc	(2)

INPUT SIGNAL TIMING DIAGRAM



6.2 POWER ON/OFF SEQUENCE



Timing Specifications:

- t₁ ≤ 10 msec
- 0 < t₂ ≤ 50 msec
- t₃ > 0 msec
- t₄ ≥ 150 msec
- t₅ ≥ 200 msec
- t₆ ≥ 0 msec

Note (1) Please follow the power on/off sequence described above. Otherwise, the LCD module might be damaged.

Note (2) Please avoid floating state of interface signal at invalid period. When the interface signal is invalid, be sure to pull down the power supply of LCD V_{cc} to 0 V.

Note (3) The Backlight converter power must be turned on after the power supply for the logic and the interface signal is valid. The Backlight converter power must be turned off before the power supply for the logic and the interface signal is invalid.

Note (4) Sometimes some slight noise shows when LCD is turned off (even backlight is already off). To avoid this phenomenon, we suggest that the V_{cc} falling time is better to follow $50\mu s \leq t_7 \leq 10\text{ ms}$.



7. OPTICAL CHARACTERISTICS

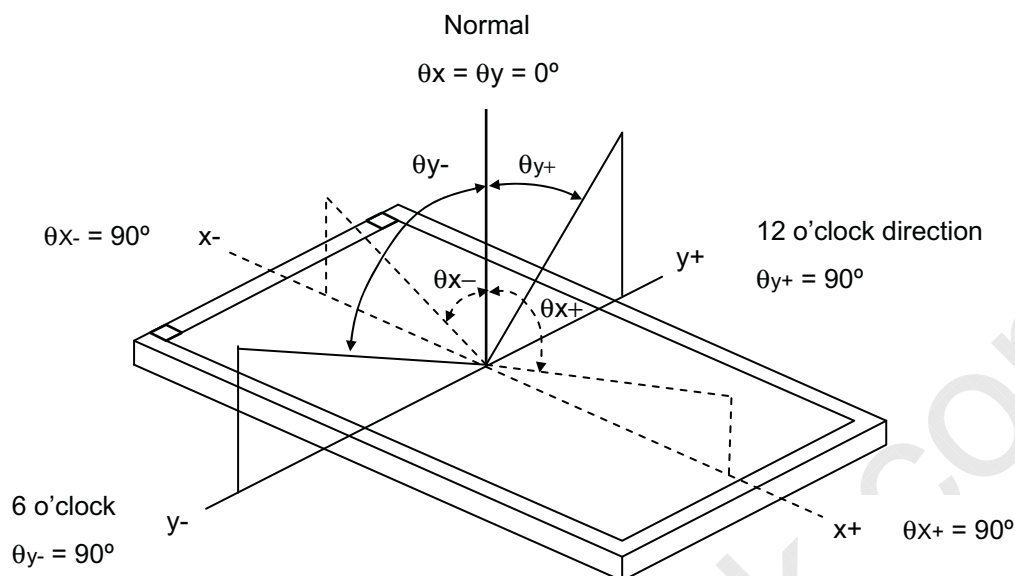
7.1 TEST CONDITIONS

Item	Symbol	Value	Unit
Ambient Temperature	Ta	25±2	°C
Ambient Humidity	Ha	50±10	%RH
Supply Voltage	V _{CC}	3.3	V
Input Signal	According to typical value in "3. ELECTRICAL CHARACTERISTICS"		
LED Light Bar Input Current	I _L	120	mA

7.2 OPTICAL SPECIFICATIONS

Item		Symbol	Condition	Min.	Typ.	Max.	Unit	Note
Contrast Ratio		CR	$\theta_x=0^\circ, \theta_Y=0^\circ$ Viewing Normal Angle	300	500	-	-	(2), (5)
Response Time		T _R		-	3	8	ms	(3)
		T _F		-	5	12	ms	
Average Luminance of White		L _{AVE}		190	220	-	cd/m ²	(4), (5)
Color Chromaticity	Red	R _x		TYP. -0.03	TYP. +0.03	0.577	-	(1)
		R _y				0.338	-	
	Green	G _x				0.310	-	
		G _y				0.563	-	
	Blue	B _x				0.158	-	
		B _y				0.157	-	
	White	W _x				0.313	-	
		W _y				0.329	-	
Viewing Angle	Horizontal	θ_x+	CR≥10	40	45	-	Deg.	(1),(5)
		θ_x-		40	45	-		
	Vertical	θ_Y+		15	20	-		
		θ_Y-		40	45	-		
White Variation of 5 Points		δW _{5p}	$\theta_x=0^\circ, \theta_Y=0^\circ$	80	-	-	%	(5),(6)
White Variation of 13 Points		δW _{13p}	$\theta_x=0^\circ, \theta_Y=0^\circ$	60			%	(5),(6)

Note (1) Definition of Viewing Angle (θ_x , θ_y):



Note (2) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

$$\text{Contrast Ratio (CR)} = L_{63} / L_0$$

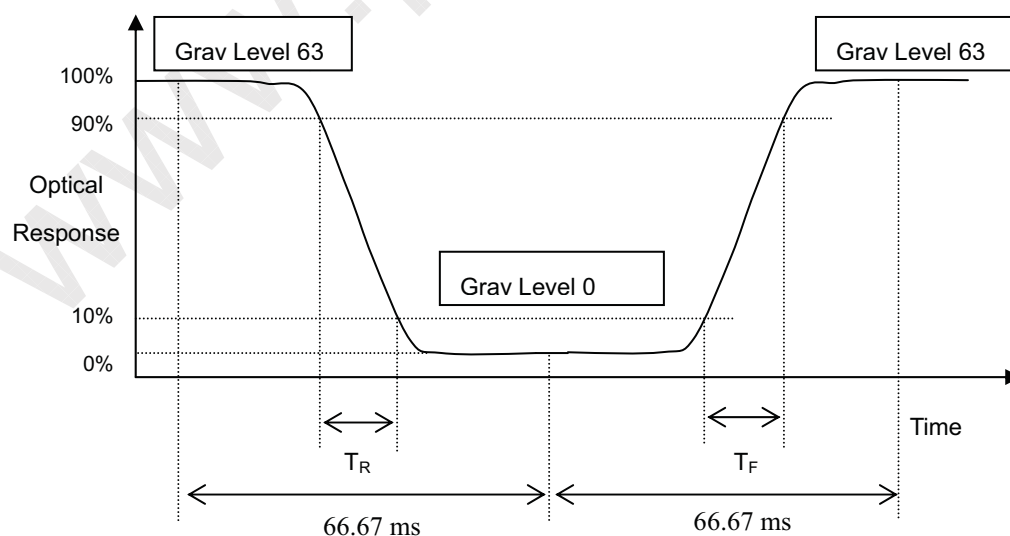
L63: Luminance of gray level 63

L 0: Luminance of gray level 0

$$\text{CR} = \text{CR} (1)$$

CR (X) is corresponding to the Contrast Ratio of the point X at Figure in Note (6).

Note (3) Definition of Response Time (T_R , T_F):



Note (4) Definition of Average Luminance of White (L_{AVE}):

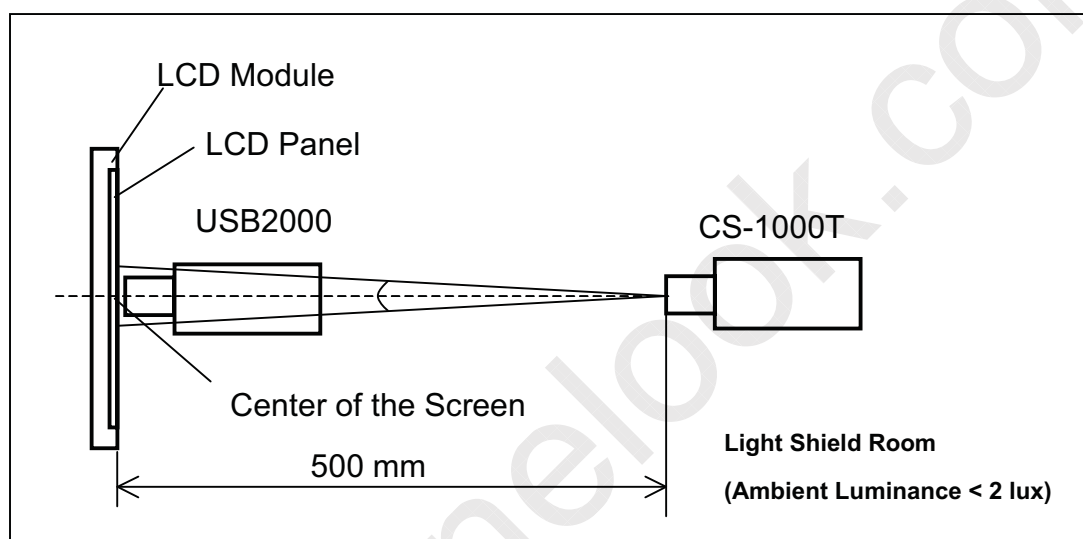
Measure the luminance of gray level 63 at 5 points

$$L_{AVE} = [L(1) + L(2) + L(3) + L(4) + L(5)] / 5$$

$L(x)$ is corresponding to the luminance of the point X at Figure in Note (6)

Note (5) Measurement Setup:

The LCD module should be stabilized at given temperature for 20 minutes to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting Backlight for 20 minutes in a windless room.





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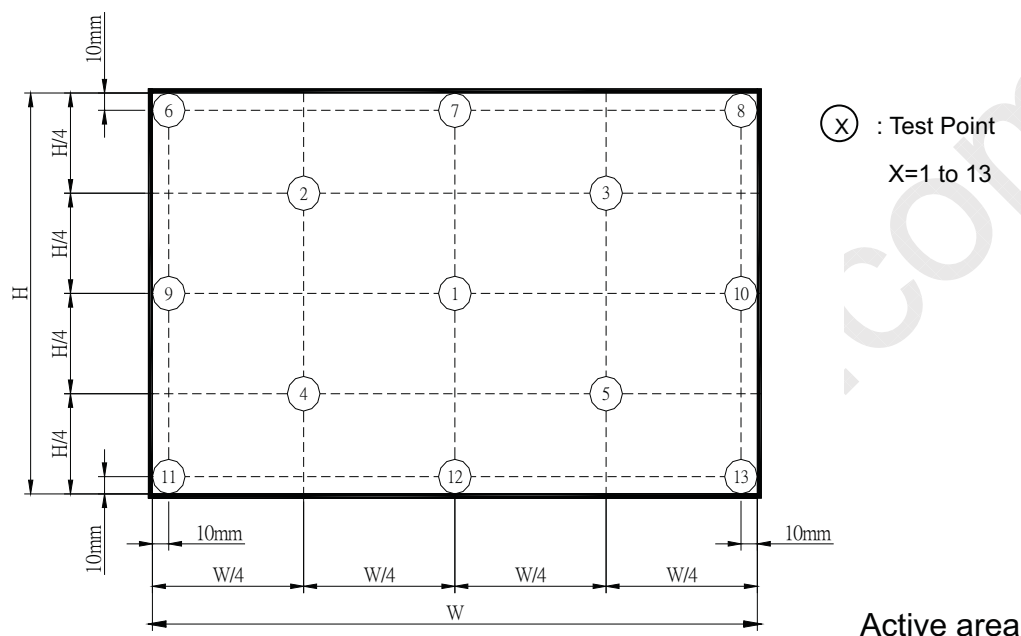
Note (6) Definition of White Variation (δW):

Measure the luminance of gray level 63 at 5 points and 13 points

$$\delta W_{5p} = \text{Minimum [L (1)+ L (2)+ L (3)+ L (4)+ L (5)] / Maximum [L (1)+ L (2)+ L (3)+ L (4)+ L (5)]}$$

$$\delta W_{13p} = \text{Minimum [L (1)+ L (2)+ L (3)+ L (4)+ L (5)+L (6)+ L (7)+ L (8)+ L (9)+ L (10)+L(11)+L(12)+L(13)] /}$$

$$\text{Maximum [L (1)+ L (2)+ L (3)+ L (4)+ L (5)+L (6)+ L (7)+ L (8)+ L (9)+ L (10)+L(11)+L(12)+L(13)]}$$



8. PRECAUTIONS

8.1 HANDLING PRECAUTIONS

- (1) The module should be assembled into the system firmly by using every mounting hole. Be careful not to twist or bend the module.
- (2) While assembling or installing modules, it can only be in the clean area. The dust and oil may cause electrical short or damage the polarizer.
- (3) Use fingerstalls or soft gloves in order to keep display clean during the incoming inspection and assembly process.
- (4) Do not press or scratch the surface harder than a HB pencil lead on the panel because the polarizer is very soft and easily scratched.
- (5) If the surface of the polarizer is dirty, please clean it by some absorbent cotton or soft cloth. Do not use Ketone type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanently damage the polarizer due to chemical reaction.
- (6) Wipe off water droplets or oil immediately. Staining and discoloration may occur if they left on panel for a long time.
- (7) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contacting with hands, legs or clothes, it must be washed away thoroughly with soap.
- (8) Protect the module from static electricity, it may cause damage to the C-MOS Gate Array IC.
- (9) Do not disassemble the module.
- (10) Do not pull or fold the lamp wire.
- (11) Pins of I/F connector should not be touched directly with bare hands.

8.2 STORAGE PRECAUTIONS

- (1) High temperature or humidity may reduce the performance of module. Please store LCD module within the specified storage conditions.
- (2) It is dangerous that moisture come into or contacted the LCD module, because the moisture may damage LCD module when it is operating.
- (3) It may reduce the display quality if the ambient temperature is lower than 10 °C. For example, the response time will become slowly, and the starting voltage of lamp will be higher than the room temperature.

8.3 OPERATION PRECAUTIONS

- (1) Do not pull the I/F connector in or out while the module is operating.
- (2) Always follow the correct power on/off sequence when LCD module is connecting and operating. This can prevent the CMOS LSI chips from damage during latch-up.
- (3) The startup voltage of Backlight is approximately 1000 Volts. It may cause electrical shock while assembling with converter. Do not disassemble the module or insert anything into the Backlight unit.

9. PACKING

9.1 CARTON

Box Dimensions : 435(L)*350(W)*325(H)
Weight: Approx. 11kg(20 module .per. 1 box)

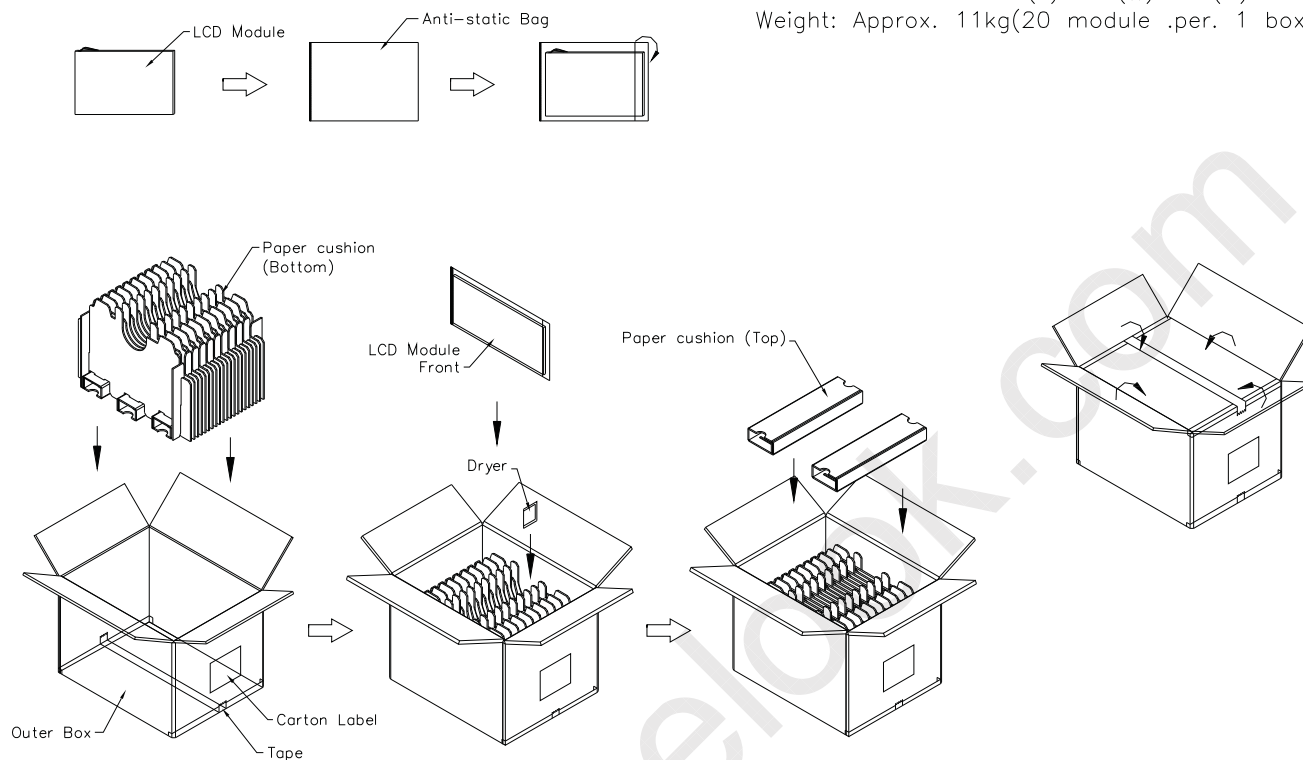
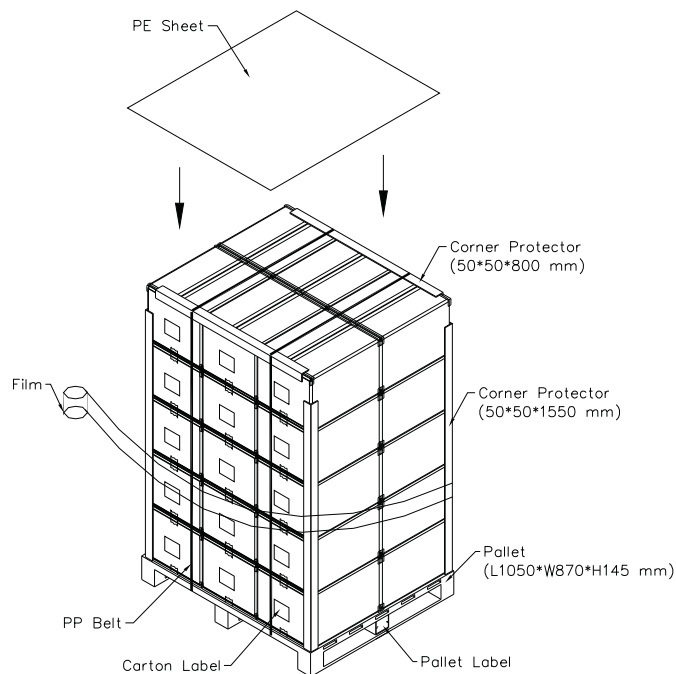


Figure. 9-1 Packing method

9.2 PALLET

Sea & Land Transportation



Air Transportation

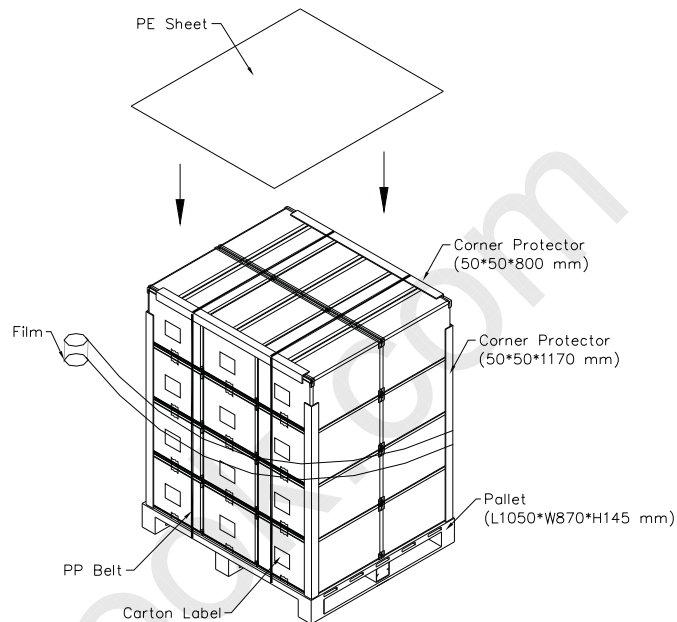
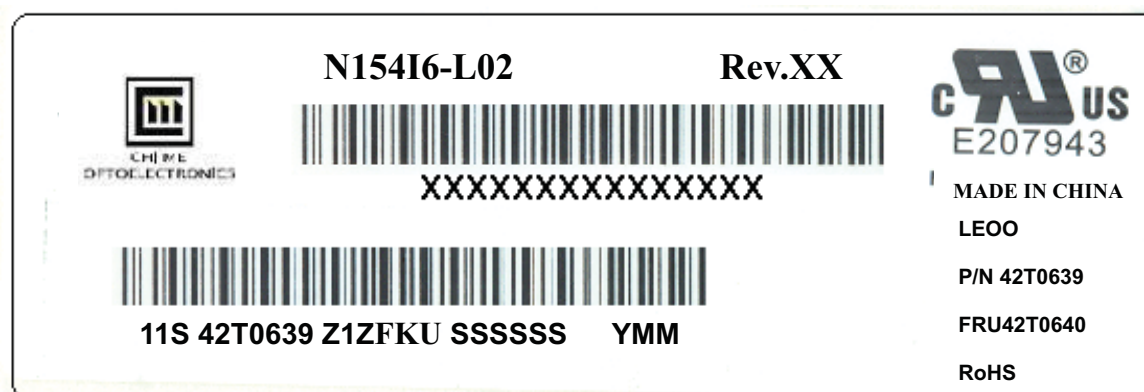


Figure. 9-2 Packing method

10. DEFINITION OF LABELS

10.1 CMO MODULE LABEL

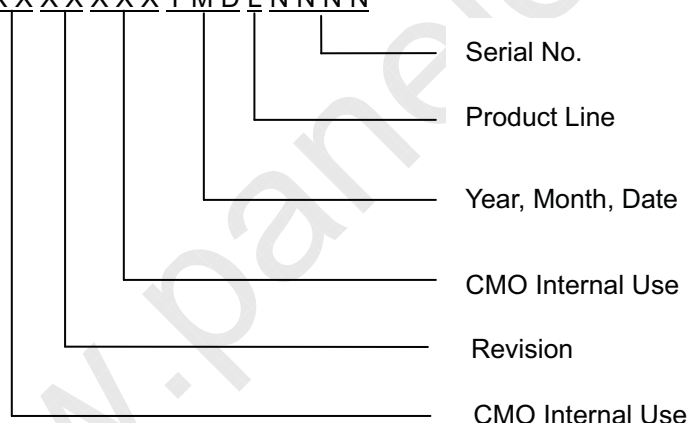
The barcode nameplate is pasted on each module as illustration, and its definitions are as following explanation.



(a) Model Name: N154I6- L02

(b) Revision: Rev. XX, for example: C1, C2 ...etc.

(c) Serial ID: XXXXXXYMDLNNNN



(d) Production Location: MADE IN CHINA.

(e) UL logo: LEOO especially stands for panel manufactured by CMO NingBo satisfying UL requirement.

Serial ID includes the information as below:

(a) Manufactured Date: Year: 1~9, for 2001~2009

Month: 1~9, A~C, for Jan. ~ Dec.

Day: 1~9, A~Y, for 1st to 31st, exclude I, O and U

(b) Revision Code: cover all the change

(c) Serial No.: Manufacturing sequence of product

(d) Product Line: 1 -> Line1, 2 -> Line 2, ...etc.



Lenovo Barcode Definition:

11S PPPPPP Z1Z HHH SSSSS YMM

- (a) 11S: Fixed Character
- (b) PPPPPP(P/N): Customer part number (42T0639:Fixed Character)
- (c) Z1Z: Fixed Character
- (d) HHH: Head Code: (FKU: Fixed Character)
- (e) SSSSS: Serial number
- (f) YMM: manufacturing year and month (Y: The last character of Year; MM: Month)

10.2 CARTON LABEL



The image shows a template for a carton label. It features the CHI MEI OPTOELECTRONICS logo at the top left. Below the logo, there are several fields for text entry: PO.NO., Part ID. (with the example P/N 42T0639), Model Name (with the example N154I6-L02), Carton ID., and Quantities. At the bottom left, there is a field for YY/MM. In the bottom center, it says "Made in China". At the bottom right, there is a circular logo with "GP" inside and "RoHS" below it. A large, diagonal watermark "www.panelook.com" is visible across the entire page.

Carton Label Explanation

- (1) Part ID: Customer Part Number (P/N:42T0639: Fixed Character)
 - (2) Model Name: CMO's Project Name: (N154I6-L02 :Fixed Character)
 - (3) YY/MM: Manufacturing Year and Month: (YY: The last two character of Year and MM: Month)
- Production Location: Made in China,.

11 Inspection Standards for LCD Modules

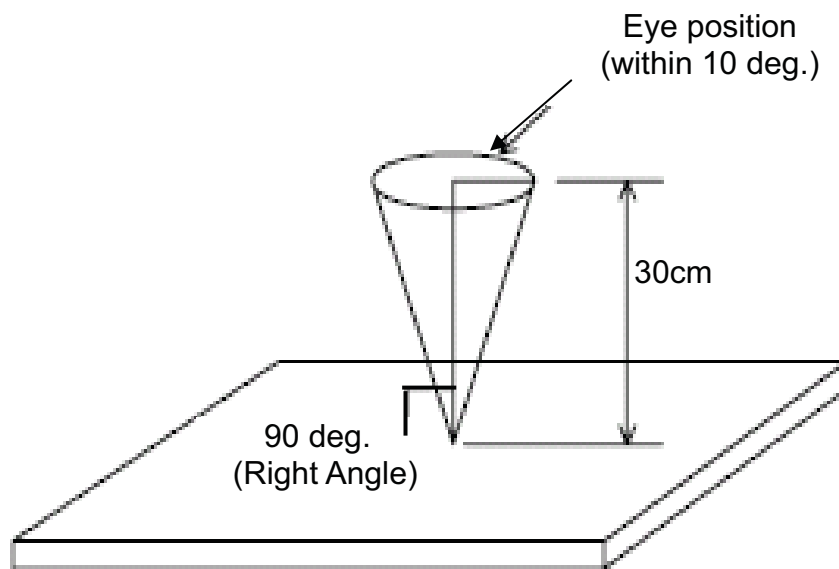
11.1 Description

These inspection standards shall be applied to LCD Module supplied by CHI MEI Optoelectronics Corporation.

11.2 The environmental condition of inspection

The environmental condition and visual inspection shall be conducted as below.

- (1) Ambient temperature : 15~25 °C
- (2) Humidity: 25~75 %RH
- (3) External appearance inspection shall be conducted by using a single 20W fluorescent lamp or equivalent illumination.
- (4) Panel visual inspection on the operation condition for cosmetic shall be conducted at the distance 30cm between the LCD module and eyes of inspector



11.3 Classification of defects

Defects are classified two types, major defect and minor defect according to the defect.

And, the definition of defects is classified as below.

(1) Major defect

Any defect may result in functional failure, or reduce the usability of product for its purpose. For example, electrical failure, deformation and etc..

(2) Minor defect

A defect that is not to reduce the usability of product for its intended purpose and un-uniformity, dot defect and etc..

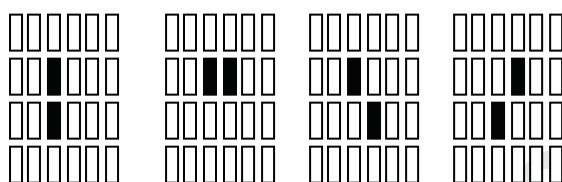
The criteria on major and/or minor judgement will be according with the classification of defects.

11.4 Inspection Criteria

(1) Definition of dot defect

Define spec for 2 dot adjacent and minimum distance

2-adjacent(Linked Pixels)



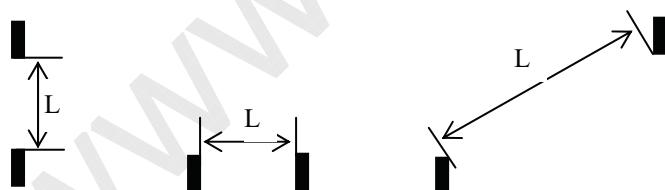
□ : sub-Pixel(R,G,B)

Minimum Distance;

Lit to Lit : $L \geq 15\text{mm}$

Unlit to Unlit : $L \geq 5\text{mm}$

Lit to Unlit : Not Applicable



L: Sub-Pixel to Sub-Pixel, Sub-Pixel to 2-adjacent or 2-adjacent to 2-adjacent

(2) Display Inspection

(a) Ambient Luminance: 250 Lux or more for light on inspection

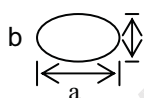
(b) Viewing Angle: Within LCD Viewing Angle Specification

(c) Inspection Pattern : In Black, White, Red, Green, Blue and 32-Gray(Half-Gray) Screens

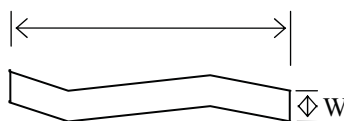
Items		Acceptable count
Bright dot	Random	$N \leq 2$ (Green ≤ 1)
	2 dots adjacent	$N \leq 0$
	3 dots adjacent or more	$N \leq 0$
Dark dot	Random	$N \leq 3$
	2 dots adjacent	$N \leq 1$
	3 dots adjacent or more	$N \leq 0$
Distance	Minimum Distance Between Bright dots	$L \geq 15\text{mm}$
	Minimum Distance Between Dark dots	$L \geq 5\text{mm}$
	Lit to Unlit	Not Applicable
Total bright and dark dot		$N \leq 5$
Dot(Lit/Unlit) : Noticeable defective dots in the office environment (250 lux) will be counted regardless of defective dot size		
Display failure (V-line/H-line/Cross line etc.)		Not allowable
Mura	Not visible through 8% ND filter or judge by limit sample if necessary	

- (3) Appearance inspection
- (a) Ambient Illumination : 500~700 Lux
- (b) View angle: Backlight-Off Condition : At Right Angle To Polarizer Surface
Backlight-On Condition Within LCD Viewing Angle Specification
- (c) Inspection Pattern: In white and 32-Gray (Half-Gray) Screens(Backlight-On)

Items	Size(mm)	Acceptable count
1. Scratch(Line Shape) : B/L –off condition	$W < 0.05$	Ignore
	$0.05 \leq W < 0.1; 0.3 \leq L \leq 3.0$	$N \leq 4$
	$0.10 \leq W$ or $3.0 < L$	$N = 0$
	Shall be no visible at backlight-on	
2. Dent : B/L –on/off condition	$D < 0.2$	Ignore
	$0.2 \leq D < 0.5$	$N \leq 5$
	$0.5 \leq D$	$N = 0$
	Spacing between defects shall be more than 30 mm. ($0.2 \leq D < 0.5$) Shall be no visible at B/L on.	
3. Bubble : B/L –off condition	$D < 0.2$	Ignore
	$0.2 \leq D < 0.5$	$N \leq 5$
	$0.5 \leq D$	$N = 0$
	Shall be no visible at B/L on.	
4. Foreign material (Line-shape:stain inclusion) :B/L-on condition	$W < 0.05$	Ignore
	$0.05 \leq W < 0.1; 0.3 \leq L \leq 2.0$	$N \leq 4$
	$0.1 \leq W$ or $2.0 < L$	$N = 0$
5. Foreign material (Dot-shape:stain inclusion) :B/L-on condition	$D < 0.2$	Ignore
	$0.2 \leq D < 0.5$	$N \leq 5$
	$0.5 \leq D$	$N = 0$
6. Peeling on Polizer edge :B/L-off condition	$D < 0.2$	Ignore
	$0.2 \leq D < 0.5$	$N \leq 5$
	$0.5 \leq D$	$N = 0$
	Bubble or glue shall not be visible within PC bezel opening area with specified inspection viewing angle.	
	Continuous peeling off on polarizer edge shall be discussed. Shall be no visible at backlight-on	



$$D = (a+b)/2$$



W: width, L : length



11.5 External Appearance Inspection Criteria

Item	Contents	
Screw	Parts mounting, incomplete assembly, deformation, oxidized, crooked or rusty is not permitted.	
CCFT cable	Cable not continuous 、 Break-off 、 Connector Burn-off /Break-off	
Metal frame (Bezel)	Scratch	*Noticeable scratch and exfoliation coating are not permitted. *The oxidized metal is not permitted.
	Incomplete assembly is not permitted.	
Backlight	Scratch	The scratch which may causes a problem in practical use is not permitted.
	Break-off	Breaking off is not permitted.
	Crack	The crack is not permitted.
Stain on Polarizer	The stain which can't be wiped off is not permitted.	
Tape/Label	Incorrect position, missed label is not permitted.	
Connector	Oxidized/rusty connector is not permitted.	
Outline size	Spec. out is not permitted.	

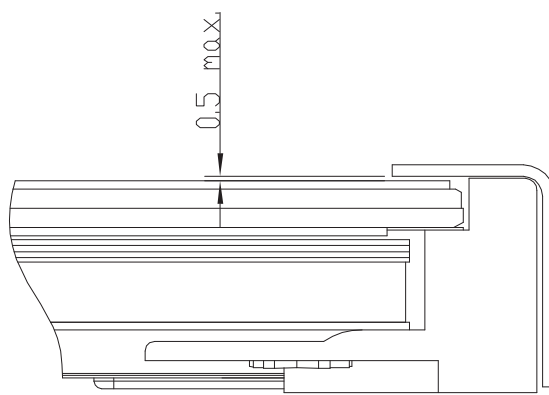
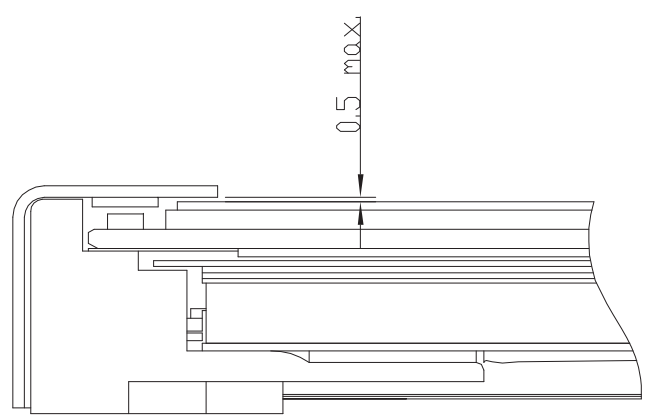
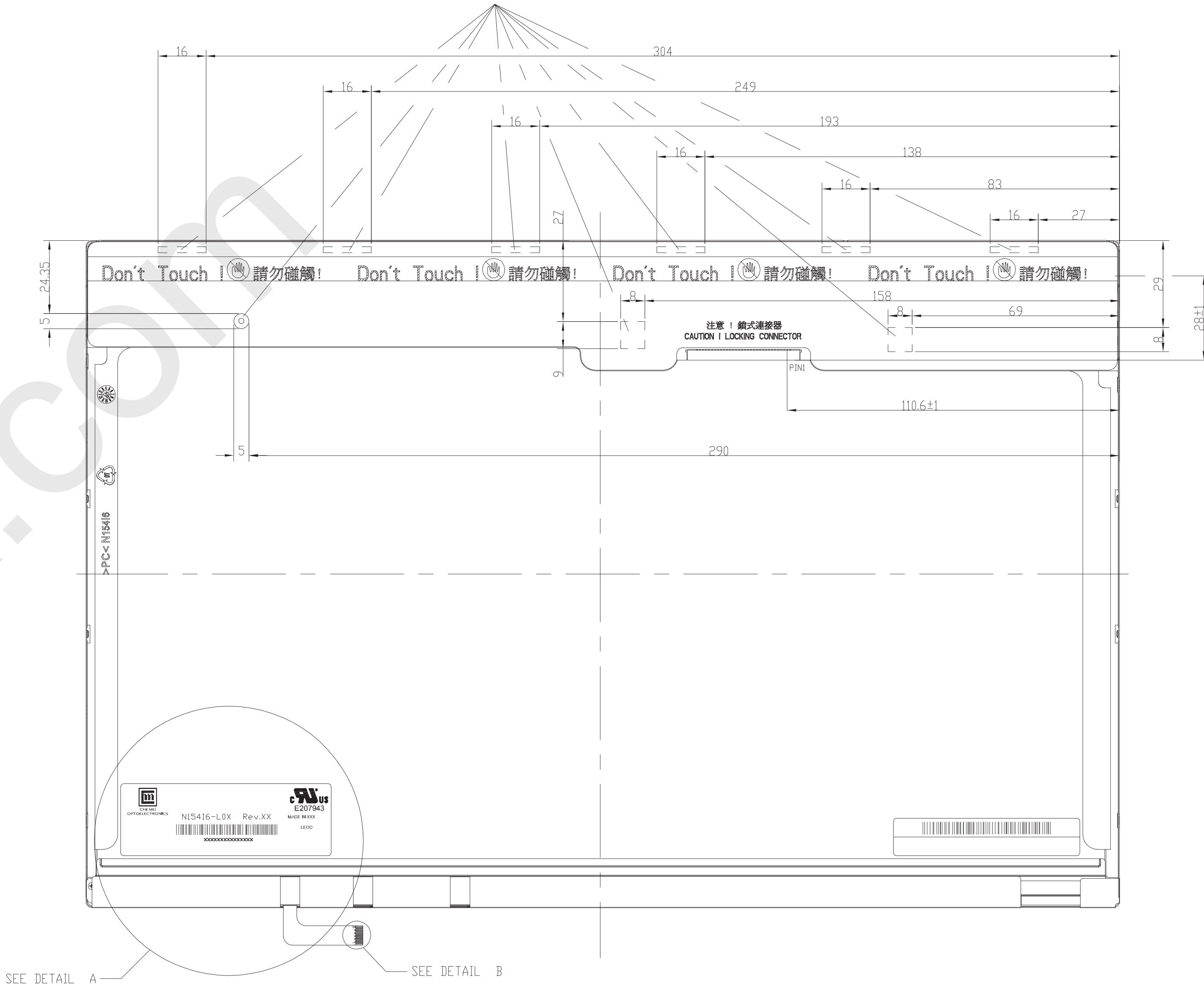
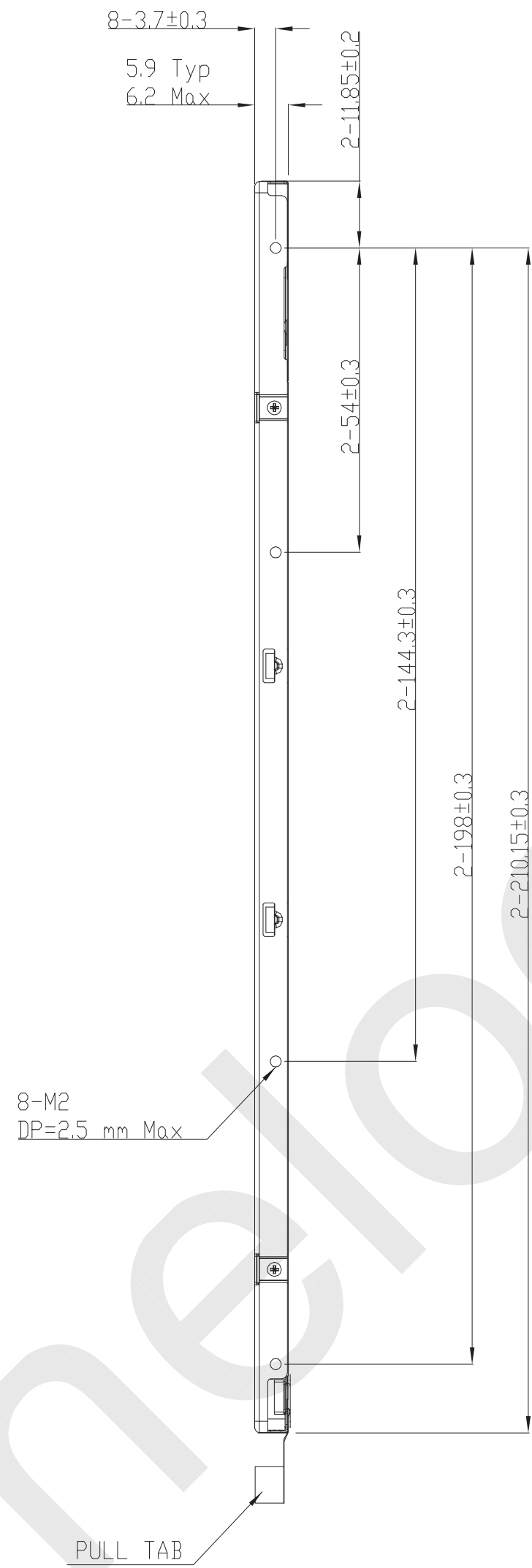
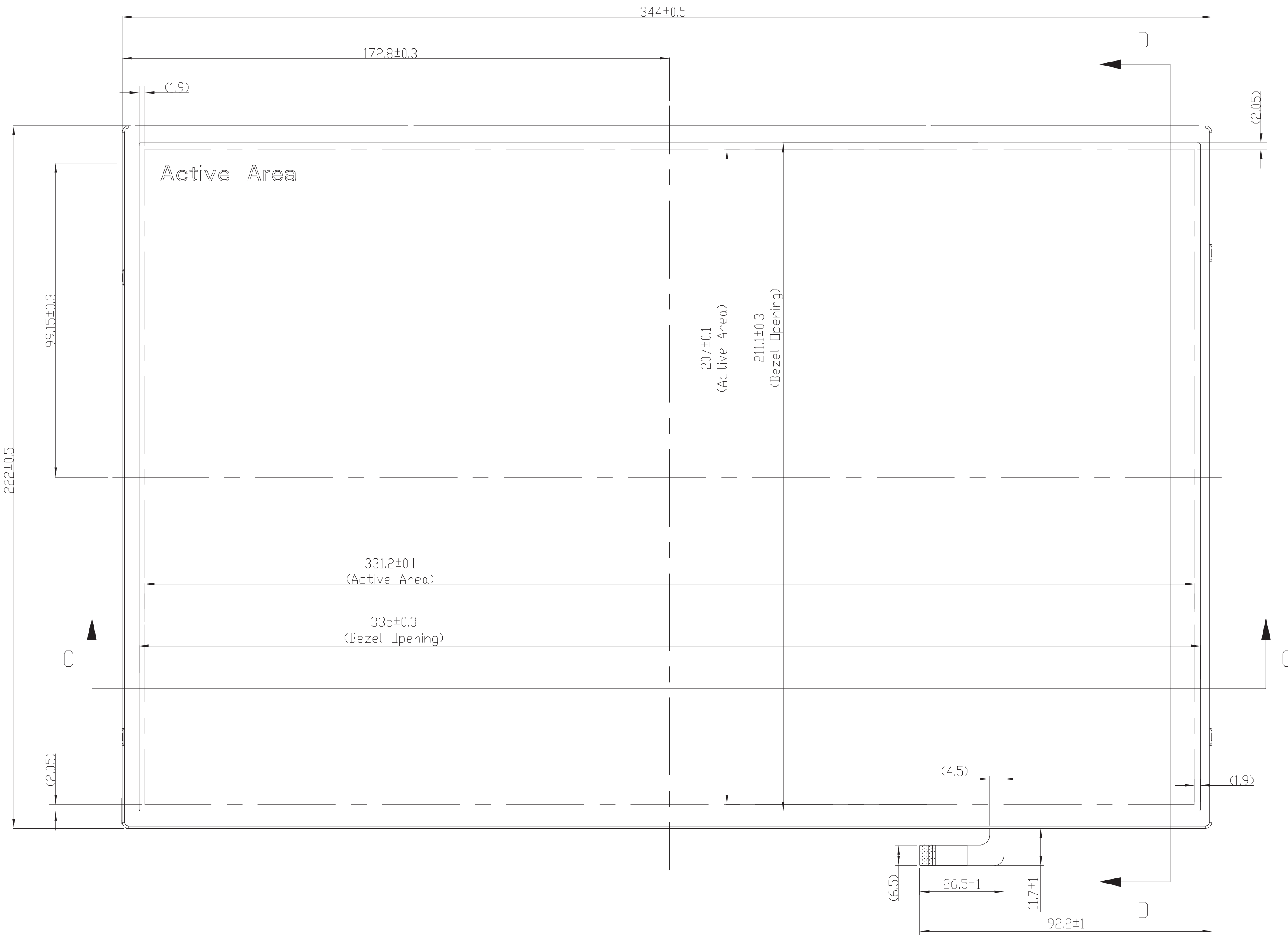


11.6 Classification of defects

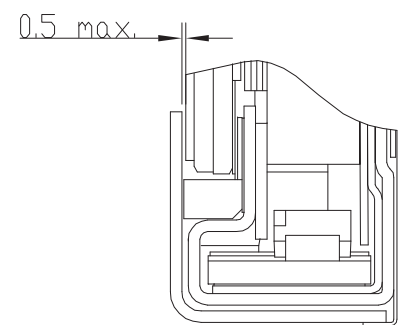
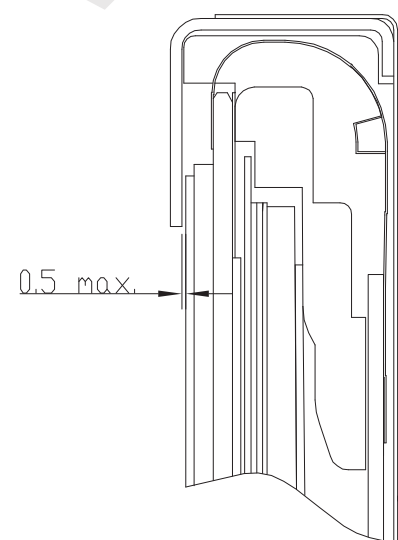
Inspection Item	Criteria and Description	Defect type
Vertical line	Signal input, vertical line off or irregular V-line appears	major
Horizontal line	Signal input, horizontal line off or irregular H-line appears	major
Cross line	Pattern signal input, a correct display is not obtained	major
No display	Signal input, display is dead	major
Irregular display	Pattern signal input, a correct display is not obtained	major
Dots defect	Exceed specified standards	minor
Scratch and Dent on polarizer	Exceed specified standards	minor
Foreign material	Exceed specified standards	minor
Mura	Not visible through 6% ND filter or judge by limit sample	minor
External Appearance	Rust, deformation, irregular plating, coating missing etc. A appearance defect that do not affect function or performance	minor
Bezel claw	Bezel claw missing or not bent	major
Polarizer bubble	Exceed specified standards	minor
Flicker	Signal input, Flicker appears	major

NOTE:
1.GENERAL TOLERANCE:±0.5mm
2.THE SCREW TORQUE FOR MOUNTING SHALL NOT EXCEED 2.0 kgf-cm(0.196N-m)
3.THE GAP BETWEEN THE PANEL AND BEZEL IS 0.5mm MAX.
4.LCD MODULE CONNECTOR:JAE F1-XB30SL-HF10 OR EQUIVALENT.
5.BLU FPC CONNECTOR:HRS, FH33-12S-0.5SH(05) OR EQUIVALENT.

In order to avoid abnormal display, pooling and white spot, no overlapping is suggested at cables, antennas, camera, WLAN, WAN or other foreign objects over COF driver IC, TCON and VR locations.



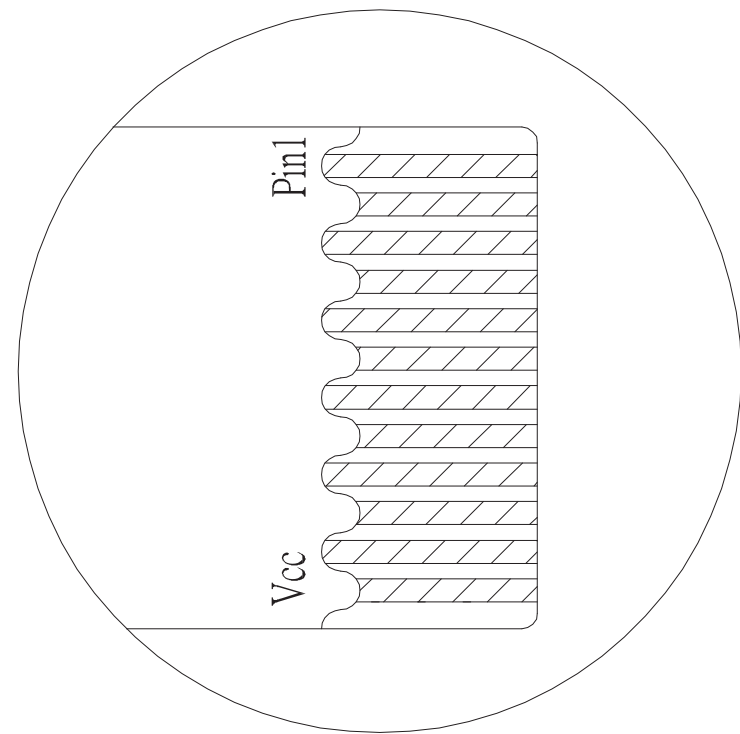
DETAIL C
SCALE 5:1



DETAIL D
SCALE 5:1



DETAIL A
SCALE 2:1



DETAIL B
SCALE 10:1

TITLE Outline_Drawing_Longer_FPC2_N15416-L02/L03		29 REV.A
Approved Shunan	Drawing No. N15414199A	30 REV.
Checked Jackson Chen	Part No. N154162903	
Drawer JH Chen	Material Defined	Sheet 1 / 1 A0
Designer JH Chen	Date 23-Oct-2008	Scale 1:1 Unitmm
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